

Submitted for department review and approval 4/26/2024

For major, minor, and major concentration (if applicable) declaration and departmental advising, students must review the websites of the academic department(s) in which they are interested regarding the procedures for advising and the instructions (and eligibility, as applicable) for major declaration.

For students with 60 or more completed credits (including incoming transfers), majors must be declared by that semester's deadline; registration must be completed by the last day to add classes; and coursework must be applicable to degree requirements to remain compliant with financial aid. See the [QC calendar](#) for deadline dates.

## **Design (BFA)**

**63 credits Klapper Hall 172 (718) 997- 4800**

**Prerequisite\* Number Title Credits**

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**The Design (BS) major was changed to Design (BFA) effective Fall 2017.**

For students matriculated at Queens College in **Fall 2024 or after.**

Art History Core Courses: **6**

**ARTH 101 or 102** History of Western Art I 3

Plus **one (1)** course from: 3

**ARTH 200-299, MEDST 100, 101, 144, 146, PHOTO 200**

Check for prerequisite(s)

Design Required Courses: **33**

**ARTS 151** Drawing I 3

or **DESN 188** Illustration I

**DESN 190** Design Foundations 3

**DESN 191** Basic Software for Design 3

**DESN 193** Motion Graphics I 3

**DESN 222** Interaction Design 3

DESN 190 & 191

Not open to students who have received credit for DESN 286.

DESN 191 & 190

**DESN 241** Design I 3

DESN 191; co-req DESN 241

**DESN 242** Typography I 3

DESN 242

**DESN 245** Typography 2 3

DESN 241; co-req DESN 245

**DESN 246** Design 2 3

DESN 246

**DESN 345** Design 3 3

co-req DESN 345

**DESN 395** Senior Capstone 3

Design Elective Courses: **Eight (8)** of the following courses: **24**

Four (4) of the eight electives must be taken from the upper-division Courses, DESN 247 or higher.

**DESN 157** Digital Moviemaking I 3

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	<b>ARTS 171</b>	Color and Design I	3
	<b>DESN 172</b>	Game Design	3
	<b>DESN 173</b>	Shoot, Edit, Post	3
	<b>DESN 187</b>	Graphic Novel I	3
	<b>DESN 188</b>	Illustration I	3
	<b>DESN 192</b>	Storyboarding and Storytelling	3
	<b>DESN 194</b>	Risograph Printing	3
	<b>DESN 195</b>	Photoshop Basics	3
	<b>DESN 205</b>	Photoshop Color	3
	<b>DESN 207</b>	Introduction to Video Editing I	3
	<b>DESN 210</b>	Introduction to Adobe Flash	3
	<b>DESN 211</b>	Introduction to Illustrator	3
	<b>DESN 212</b>	Introduction to Adobe Dreamweaver	3
	<b>DESN 213</b>	3D Modeling	3
	<b>DESN 215</b>	Traditional Animation	3
<i>DESN 157</i>	<b>DESN 217</b>	Digital Moviemaking II	3
	<b>DESN 221</b>	Video Graphics and Compositing	3
<i>DESN 187</i>	<b>DESN 247</b>	Graphic Novel II	3
<i>DESN 241 &amp; 242</i>	<b>DESN 248</b>	Book Design and Production	3
<i>DESN 241</i>	<b>DESN 249</b>	Creative Coding	3
<i>DESN 241</i>	<b>DESN 250</b>	Design Thinking	3
<i>DESN 188</i>	<b>DESN 259</b>	Illustration II	3
<i>DESN 222</i>	<b>DESN 263</b>	App Design	3
<i>ARTS 151 or DESN 188</i>	<b>DESN 266</b>	Children's Book Illustration	3
<i>DESN 241 &amp; 242</i>	<b>DESN 269</b>	Information Design	3
	<b>DESN 270</b>	Data Visualization	3
	<b>DESN 277</b>	VT: Pixel-based Imagery	3
	<b>DESN 278</b>	VT: Vector-based Imagery	3
<i>DESN 213</i>	<b>DESN 279</b>	VT: 3-D Animation	3
<i>DESN 241</i>	<b>DESN 287</b>	VT: Moviemaking	3
<i>DESN 241 &amp; DESN 242</i>	<b>DESN 289</b>	Publication Design	3
<i>DESN 241</i>	<b>DESN 290</b>	Motion Graphics II	3
<i>DESN 241</i>	<b>DESN 296</b>	Advertising Design	3
<i>DESN 214</i>	<b>DESN 314</b>	Web Design 2	3
<i>DESN 241</i>	<b>DESN 320</b>	Brand Identity	3
<i>DESN 247</i>	<b>DESN 347</b>	Graphic Novel III	3

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DESN 259 or 266 or 247	<b>DESN 359</b>	Illustration Portfolio	3
	<b>DESN 370</b>	VT: Special Topics in Design	3
General GPA 2.75, major GPA 3.4	<b>DESN 393</b>	Independent Internship	3

▶ The Prefix and Title of Design courses were changed from ARTS to DESN, effective Fall 2021. For example, ARTS 190 is now DESN 190.

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| ▶ Undergraduate Advisors: Kristy Caldwell, Andrew DeRosa, Amy Fortunato, Dustin Grella, Kathryn Weinstein, Danne Woo |
| ▶ Lowest grade accepted for major: C ▶ Weekend/evening program? Yes ▶ Minor offered? Yes, 21 credits                 |
| ▶ Minimum overall grade point average for major: 2.75 ▶ Major code: ARTD-BFA   |

## Tracks of Study:

Students may opt to pursue tracks of study in **Animation, Communication Design, Illustration or Interaction Design** by selecting five design electives from the recommended lists.

**Animation:** DESN 157, 187, 188, 192, 207, 210, 213, 215, 217, 221, 247, 249, 259, 266, 277, 278, 279, 287, 290, 321, 340, 347, 359, 370, 393.

**Communication Design:** DESN 173, 188, 195, 205, 207, 210, 212, 213, 243, 248, 249, 250, 257, 263, 265, 269, 270, 277, 278, 279, 286, 289, 290, 296, 370, 393.

**Illustration:** DESN 157, 172, 187, 188, 192, 195, 213, 215, 247, 248, 249, 251, 257, 259, 266, 279, 287, 290, 296, 321, 340, 347, 359, 370, 393, ARTS 151.

**Interaction Design:** DESN 157, 172, 188, 195, 205, 207, 210, 212, 213, 214, 217, 221, 243, 249, 250, 257, 263, 265, 269, 270, 277, 278, 279, 286, 290, 314, 370, 393

Note: **ARTH 1** can be substituted for **ARTH 101** or **ARTH 102** only if taken before declaring the major or minor. No more than six (6) credits from **ARTH 1, 101, and 102** may be applied to Major.

- Students should email [Support@qcdesign.freshdesk.com](mailto:Support@qcdesign.freshdesk.com) to make an appointment with a design advisor.
- Transfer students who wish to major in Design must submit a transcript to [Support@qcdesign.freshdesk.com](mailto:Support@qcdesign.freshdesk.com) for evaluation of GPA\* and possible transfer credits to be applied to the requirements of the major.
- Admission requirements include a minimum overall GPA of 2.75 or approval by portfolio review. Program standards for satisfactory progress require students to maintain a GPA of 2.75 or better within the major and receive no grade lower than C in any requirements for the major.
- Except as specifically exempted by portfolio review, all transfer students must take DESN 246, 345, and 395, along with four upper division electives (DESN 247 or higher) at Queens College. Up to 15 transfer credits may be granted toward the major.
- Students must pass a portfolio review while enrolled in DESN 241 Design I to advance in the program. Students accepted into the major are encouraged to meet with an advisor once each semester to ensure adherence to major requirements.
- A laptop computer with the Adobe Creative Cloud software is required for students majoring in Design. Apple computers are highly suggested.
- Students who elect any of the minors cannot count the same courses for both the design major and the minor. Instead, additional courses must be taken.

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## **MINORS:**

### **Graphic Design (ARTGD-MIN) — Required: 21 credits**

DESN 190, 191, 241, plus any four from DESN 173, 188, 193, 207, 213, 214, 222, 242, 245, 246, 248, 250, 263, 269, 286, 289, 290, 296, 314, 320, 370, 393.

### **Animation and Illustration (ARTSAI-MIN) — Required: 21 credits**

Seven courses from ARTS 151, DESN 190, 191, 192, 187, 188, 193, 194, 205, 207, 210, 213, 215, 221, 222, 247, 259, 266, 277, 278, 279, 290, 347, 359, 370, 393.

### **Digital Moviemaking & Imagemaking (ARTSDM-MIN) — Required: 21 credits**

Seven courses from DESN 157, 165, 205, 207, 210, 217, 221, 225, 235, 277, 278, 279, 287, 290, 321, 340, 370, 393.

### **Interaction Design (ARTID-MIN) — Required: 21 credits**

Seven courses from DESN 157, 188, 190, 191, 192, 193, 195, 205, 207, 211, 212, 213, 214, 215, 217, 221, 222, 243, 249, 263, 270, 277, 278, 279, 287, 290, 314, 370, 393. Basic drawing skills (ARTS 151 or equivalent) and a good working knowledge of page layout, image-editing, and drawing software (DESN 191 or equivalent) are recommended before beginning the minor.

(\*) = Prerequisites may have changed please consult the Department and check College Bulletin.

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